

Middle School Behavior Levels

LOW

- **Overview:** Interaction suited for introductory classroom, demo or portal experiences. Can be used for confidence building sessions or content delivery and error correction strategies. *Class will exhibit mostly on task behavior with some fidgeting and potential lack of engagement based on the interaction and scenario design.*
- Kids exhibit minimal character-based behaviors or show mild distraction
 - *i.e., Ava uses her phone, Savannah gets bored, Ethan falls asleep or is overly chatty.*
- Kids are compliant to a first request and offer little to no pushback
- Kids are still their base personality when misbehaving or complying

MEDIUM

- **Overview:** Interaction suited to practice classroom management and content delivery in a moderately challenging environment. Interaction with a variety of student reactions to content and participant pacing and pedagogy with moderately paced off task behavior. Class will exhibit side talking, use of cell phones and potential power struggles that can escalate in intensity based on strategies used by the participant. *Escalation will abate with use of effective strategies.*
- Can start in Pair n Share
- Kids exhibit 2-3 moderate character-based misbehaviors/distractions. Kids do not comply on first request. *(i.e. Ethan air drumming, Savannah gets combative, sleepy students, overly chatty, etc.)*
- Some kids will have moderate attitude, snark and/or whininess
- TWO of these will occur
 - Ava will completely dismiss the teacher
 - Ethan mocks the teacher and/or Ethan throws out a *subtle* “damn” or “hella”
 - Slight bullying (usually Ava) is apparent – often directed towards Savannah or Dev

HIGH

- **Overview:** Interaction suited for preparation for challenging classroom settings and application of behavior management and de-escalation strategies. Interaction may include bullying behavior, power struggles, swearing and potential direct attack of the teacher if outlined in the scenario design. *Class will exhibit off task behavior and aggressive interaction at a rapid pace.*
- Kids exhibit a wide variety of and/or constant misbehavior
- Starts in Pair n Share
- No compliance
- **Dev** may become increasingly condescending and judgmental, **Ava** may personally attack the teacher, **Savannah** will get aggressive if backed into a corner.
- Ava will completely dismiss the teacher
- Ethan mocks the teacher and/or avatar throws out a *subtle* “damn” or “hella”
- Heavy bullying (usually Ava) is apparent – often directed towards Savannah or Dev