

POSITION DESCRIPTION



Position	Senior Coordinator, Immersive Learning Technologies
Level/Classification	HEW0708
Reports to	Manager Learning Design
Unit	Learning Design
Directorate	Learning, Teaching and Technologies
Positions Supervised	Nil

Position Purpose

The Senior Coordinator Immersive Learning Technologies leads on the support, implementation, and continuous improvement for immersive technologies (including extended reality (XR) such as virtual reality (VR), mixed reality (MR), and AI-enhanced Extended Reality (AI-XR)) and the use of innovative learning spaces, bringing a strong learning and teaching lens.

The role works closely with academic staff, collaborates with colleagues from Learning, Teaching & Technology and Digital & Technology, as well as external partners/vendors, to coordinate the effective learning and teaching use of immersive technologies and innovative learning spaces.

About Murdoch University

Murdoch University is a young and dynamic university with a foundational commitment to the environment, social justice and inclusion, and making education accessible to more people. Founded as Western Australia's second university in 1974, today, Murdoch has more than 21,000 students and 1,700 staff across campuses in Perth, Singapore and Dubai. With more than 90,000 Alumni, Murdoch graduates can be found all over the world, making a positive difference.

Our Strategy – Ngala Kwop Bididi. Building a brighter future, together – guides the University's direction and reaffirms our shared purpose to change lives and society for the better through accessible education and research.

The Strategy is focused on three key themes:

- Sustainability: Be a leading university in education, teaching and translational research in sustainability.
- Equity, Diversity, and Inclusion: Build a welcoming, diverse and inclusive community.

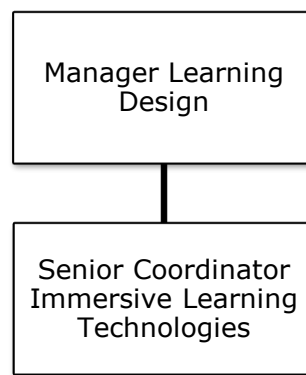
- First Nations: Become the University of first choice for First Nations peoples.

Murdoch is also committed to building engagement with our local community, State, nation, and global society with a track-record in creating strong partnerships with business, government and industry.

About the Work Area

The Deputy Vice Chancellor (Education) portfolio supports the University's strategy and core education activities to deliver contemporary, accessible and inclusive education, with a high quality and engaging student experience, producing graduates who are adaptable and have fresh perspectives and a social conscience.

Reporting Relationships



Key Responsibilities/Duties

1. Provide specialist advice, guidance and support in the effective use of immersive technologies in learning and teaching.
2. Use expert knowledge of immersive and other learning technologies, learning space design, and an understanding of current and future technologies impacting higher education and workplace environments, to lead continuous review and improvement processes.
3. Advocate and present on advancements in immersive technologies to ensure the university leverages the opportunities for learning and teaching.
4. Build, lead and maintain strong collaborative relationships with internal and external stakeholders to maximise the opportunities afforded in Boola Katitjin, and ensure immersive learning technologies and learning spaces are adopted, implemented and used to benefit inclusive student learning.
5. Coordinate staff and activities involved in supporting innovative learning spaces and immersive technologies, and develop/use effective processes to ensure a working environment that drives respect and inclusivity, high level customer service, and drives outcomes and efficiency within allocated resources.
6. Develop and maintain guidance and procedures relating to staff and student use of immersive technologies for learning and teaching, ensuring compliance with relevant standards and other University policies and procedures including equity, health and safety, legislative requirements and aligned with university strategy.
7. Lead the testing, implementation, support and evaluation of immersive technologies for learning and teaching in line with University policies and processes, relevant

legislation and in coordination with key stakeholders and strategic and operational priorities.

8. Support the Education Strategic Plan and strategic initiatives in learning and teaching ensuring that learning activities, products and services are at the forefront of learning and teaching excellence, innovation, informed by evidence, research and scholarship, and adhere to necessary standards.
9. Contribute to the programs, plans and activity of the University's Continuing Professional Learning Framework to develop capacity and capabilities for staff to use a range of learning and immersive technologies in learning and teaching, particularly for learning spaces such as Boola Katitjin and immersive technology facilities.
10. Coordinate, analyse, report on and communicate effectively about activities relating to the use of immersive technologies and innovative learning spaces in learning and teaching.
11. Carry out, and assist with, other duties as required.

Selection Criteria

Essential

1. Postgraduate qualification or progress towards postgraduate qualifications and extensive relevant experience; or an equivalent combination of relevant experience in learning innovation, immersive technologies (including virtual and mixed reality), technology enhanced learning or learning space design.
2. Demonstrated experience in planning, coordinating, facilitating, reporting and reviewing professional learning activities and technology related support, and producing high quality digital resources, focused on effective use of learning and immersive technologies in contemporary and inclusive learning and teaching.
3. Demonstrated experience of working with a range of stakeholders, including educators, support staff, and technology partners, to implement, use and evaluate educational and immersive technologies and associated pedagogies to facilitate and enhance learning in higher education, ensuring alignment with relevant standards, policies, scholarly practice, and strategies.
4. Highly effective communication and demonstrated experience liaising with external partners/vendors regarding service implementation, delivery and technical troubleshooting, aligned with operational priorities and agreed processes.
5. Demonstrated high level of organisational, time and workload management skills, including the ability to coordinate multiple projects or activities concurrently to achieve established objectives considering allocated resources, budgets and timescales.
6. Strong digital or technology background, particularly in the use of digital learning environments and immersive technologies (including XR and AI-XR applications and platforms), with practical experience using additional tools to support coordination and reporting (e.g. device management platforms and automation tools, Microsoft Office Suite and/or various project, service management and data management tools).

Desirable

1. Achieved Associate Fellow of the Higher Education Academy (AFHEA), or above (AdvanceHE).
2. Experience in establishing and documenting effective processes and policies associated with the implementation, use and support for innovative learning technologies or immersive technologies (VR, MR and AI-XR) in learning and teaching.
3. Experience in a similar position in an University or large organisation.

Work Requirements

1. Australian permanent residency or possession of a valid visa with work entitlement in Australia.
2. Willingness to occasionally work at multiple campuses.
3. Ability to work outside of normal office hours when required.

General Obligations

While at work, an employee must:

- take reasonable care for their own health and safety and ensure that their acts or omissions do not adversely affect the health and safety of other persons;
- report incidents, injuries and hazards;
- comply with any reasonable instruction that is given by Murdoch University; and
- comply with Murdoch University policies and procedures.

Guiding Principles and Values/Code of Ethics and Code of Conduct

Our Values

- Authenticity
- Integrity
- Respect
- Inclusivity
- Openness

Our Principles

- Act with justice, respect and responsible care.
- Be collegiate and respectful of other points of view.
- Protect academic freedom.
- Be agile, flexible and resilient.
- Make decisions at the most appropriate level.
- Be transparent in decision-making and with information.
- Adopt common approaches to common tasks.
- Be careful stewards of our resources.

All staff will comply with the University's Code of Ethics and Code of Conduct and demonstrate a commitment to its Equity, Diversity and Safety principles and the general capabilities of personal effectiveness, working collaboratively and demonstrating a focus on results.

All Staff complete a Development Review Annually. A Commencing Development Review should be completed within 3 months of commencement.

We acknowledge that Murdoch University is situated on the lands of the Whadjuk and Binjareb Noongar people. We pay our respects to their enduring and dynamic culture and the leadership of Noongar elders past and present. The boodjar (country) on which Murdoch University is located has, for thousands of years, been a place of learning. We at Murdoch University are proud to continue this long tradition.